

ROCKET LEAGUE OFFICIAL RULES

NSE Spring 2025

In order for the tournaments to run fairly and smoothly we have issued the following rule book

Most problems you encounter on the night can be solved by talking to the opposing team's captain and a tournament admin as soon as the problem has arisen. It's always better to contact an admin if you are unsure than to leave it and the problem getting bigger. The earlier an admin can give you a ruling the less likely it is to majorly impact your team.

All students are expected to follow the letter and spirit of the rules while competing. Deliberately breaking or avoiding the rules will result in harsher penalties. That said, mistakes can be made. If you become aware you or your team have unintentionally broken a rule, contact an admin as soon as possible.

CONTENTS

- 1. <u>Individual Eligibility and Team Rules</u>
- 2. Match Rules
- 3. Spectator Rules
- 4. Sportsmanship
- 5. Live Event Rules
- 6. Prizes
- 7. <u>Enforcement of the Rules</u>

1. Individual Eligibility and Team Rules

1.1. Institution Eligibility

In order for an institution to be eligible to compete in the Rocket League NSE Spring, they must be a recognised provider of Higher Education (HE). Eligible institutions may compete as one institution or may compete as separate 'Playing Entities'. Each playing entity is required to fit into one of the following player models:

- 1.1.1. Main Campus playing as 1 entity.
- 1.1.2. Satellite Campus: Plays as a separate entity from the 'Main Campus' or other campuses of the same institution.
- 1.1.3. All eligible students are playing as 1 entity regardless of geographical spread/campuses, etc. (Similar to 1. Main Campus)
- 1.1.4. Further Education (FE) College offering Higher Education (HE) qualifications provided by another external awarding body.
- 1.1.5. Umbrella Campus/Organisation which is comprised of students from multiple HE awarding bodies

Full list of playing entities can be found in Appendix A

1.2. Player Eligibility

- 1.2.1. In order for a student to be eligible to compete in Rocket League NSE Spring they must:
 - 1.2.1.1. Be a registered student at an institution of higher education that is currently entitled to participate in Rocket League NSE Spring
 - 1.2.1.2. Be registered on a credit rated course (e.g MSc ,Degree or HND) that is registered under CATS (Credit accumulation under CATS)
 - 1.2.1.3. Be undertaking a study programme equivalent to at least 50% of a full time student (60 credits per year)
 - 1.2.1.3.1. A year will be taken as 12 months from the start date of their course.
 - 1.2.1.4. Be aged 18 years or older
 - 1.2.1.4.1. Students studying at HE institutions in Scotland will be eligible to compete from the age of 17.
 - 1.2.1.5. All participants are required to have a registered account on www.nse.gg which has not been suspended. NSE accounts may be suspended at any time by National Student Esports for breaches of the NSE Code of Conduct.
 - https://nse.gg/resources/nse-resources/our-code-of-conduct/
 - 1.2.1.5.1. Must have a Rocket league ID associated to their www.nse.gg

- 1.2.1.5.2. Offensive Rocket IDs are not allowed. Whether an account name is considered offensive is at the sole discretion of the NSF Admin Team.
- 1.2.1.5.3. Rocket IDs names may not contain sponsor or organisation names that are considered inappropriate by NSE staff or promote any of the following; gambling website, pornography, alcohol, tobacco or cigarettes or firearms. If unsure, please contact a member of the NSE Admin Team.

1.2.2. Ineligible Participants

The following students are ineligible to participate

- 1.2.2.1. Current members of the NSE Admin Team for Rocket League.
 Students who work with NSE in some other capacity e.g. casters or
 Admins for non-Rocket League games may still compete.
- 1.2.2.2. Externally registered students, as determined by the University's Registrar, unless otherwise allowed in accordance with the playing entities being used by the institutions concerned.

1.2.3. Special Cases

- 1.2.3.1. A student satisfactorily finishing his/her course of study after the start of December will be eligible until the end of the academic year provided their institution still classifies them as a registered student .
- 1.2.3.2. A student embarking on a Sandwich Course and/or Year Abroad course is eligible provided the duration of the course is less than one year.
- 1.2.3.3. A student undertaking PhD study on a full-time basis will be eligible to compete provided that their institution classifies them as a registered student.
- 1.2.4. Students may not compete for more than one academic institution in any one academic year

1.3. Team Rules

- 1.3.1. Eligibility
 - 1.3.1.1. Each team must have a designated captain who will be the primary point of contact for other teams and NSE staff. Captaincy can be reassigned during the season.
 - 1.3.1.2. Teams must consist of at least 3 students.
 - 1.3.1.3. All students on a team must attend the same academic institution.

1.3.2. Substitutions

- 1.3.2.1. Teams may play with any players listed on their roster. In a bo5 or bo7 match teams may substitute players between games.
- 1.3.2.2. Students may not play for more than one team in a single tournament night.

- 1.3.2.3. Each team should be selected as though the other teams would be playing in a match of equal importance at the same time. For example, if the first team does not have a match but the second team does, no players who would normally represent the first team are eligible to play for the second team.
- 1.3.2.4. Teams listed should be updated before the first match of the week.
- 1.3.3. Offensive team names are not allowed. Whether a team name is considered offensive is to be determined at the sole discretion of the NSE Admin Team.
- 1.3.4. Team names may not contain sponsor or organisation names that are considered inappropriate by NSE staff or promote any of the following; gambling website, pornography, alcohol, tobacco or cigarettes or firearms. If unsure, please contact a member of the NSE Admin Team.
- 1.3.5. In the event a team splits into multiple teams the majority of the team has the right to any seeding, qualification spots or points earnt. If there is no new majority team no team inherits seeding, qualification spots or points earned.

1.4. Check in

- 1.4.1. Throughout the tournament there will be check-in phases which require teams to check in. When check-in is required the deadline will be at 6:30pm on match day.
- 1.4.2. Teams who do not check in by the deadline will not be entered into that stage's fixtures and will not earn any points for that stage.

2. Match Rules

2.1. Game Settings

2.1.1. For each match a player must create a game and distribute the game name and password to other players in the match. The game should be set up using the following game settings:

Default Arena: Beckwith Park Night

Team Size: 3v3

Bot Difficulty: No Bots

Mutators: None

Match Time: 5 Minutes

Joinable By: Name/Password

Server: Europe

- 2.1.2. All cars are available for selection, including DLC cars.
- 2.1.3. All players must be in the private match lobby before selecting teams.

2.2. Bugs and Remakes

2.2.1. In the event of a bug in the game, the NSE admin team should be contacted. If the NSE admin team decides the bug will affect the competitive integrity of the game, they may decide to remake the game.

2.3. No Shows

2.3.1. Teams expected to arrive promptly for all games, all 3 players should be in the lobby within 15 minutes of scheduled start time or within 15 minutes of previous round ending, whichever is latest.

2.4. Submitting Results

- 2.4.1. Both Teams are required to submit results after game ends
- 2.4.2. If neither team submits a result and teams cannot be contacted, the higher seed will be awarded the victory.

3. Spectator Rules

- 3.1. NSE reserves the right to cast any game played as part of the tournament..
 - 3.1.1. NSE may choose to feature a game. Featured games are subject to the following restrictions:
 - 3.1.1.1. NSE Staff must be given access to pregame lobbies.
 - 3.1.1.2. Players must wait until casters indicate they are ready before starting a game.
 - 3.1.1.3. The following additional restrictions may be put on a featured game. If this is the case, players will be informed by the casters before the game begins.
 - 3.1.1.3.1. It cannot be streamed by any third parties.
 - 3.1.1.3.2. It cannot be streamed by players in the game.

3.1.2. For non-featured games

- 3.1.2.1. For non-featured matches, students may stream their own games from their own player's perspective without delay.
 - 3.1.2.1.1. Players are solely responsible for any negative effects that occur in game due to streaming without delay.
- 3.1.2.2. Third parties (anyone not currently playing in the game) may stream games without delay.
 - 3.1.2.2.1. Teams are solely responsible for any negative effects that occur in game due to agreeing to a third party stream without delay.

4. Sportsmanship

- 4.1. Students are expected to uphold the principles of sportsmanship and fair play at all times during the NSE Season. Students who do not conform to these principles will be penalised. Additionally, it is a captain's responsibility to ensure their team behaves in a sporting manner.
- 4.2. The following are to be considered unfair play and not allowed in any form
 - 4.2.1. Hacking, any modification to game client.
 - 4.2.2. Exploiting, intentional use of ingame bugs to gain an advantage.
 - 4.2.3. 'Ringing', i.e. playing using another player's account or using a player not eligible to compete.
 - 4.2.4. Use of any cheat program.
 - 4.2.5. Collusion as defined by cooperation or conspiracy to cheat others. This includes but is not limited to:
 - 4.2.5.1. Soft play, an agreement among players to not play to a reasonable standard of competition in a game.
 - 4.2.5.2. Prearranging to split prizes with other teams.
 - 4.2.5.3. Intentionally losing a game
 - 4.2.6. Illegal pause, use of pause for any reason not specified in Section 2 of this document titled "Match rules".
- 4.3. Players must uphold the NSE Code of Conduct whilst competing in, and around, NSE Spring.
- 4.4. Harassment of other students is not allowed this includes but is not limited to:
 - 4.4.1. Verbal abuse, this covers any offensive communication in game lobbies or in game .
 - 4.4.2. Any use of racist, sexist, homophobic or other discriminatory language.
 - 4.4.3. Any implied or direct threats to other students.
 - 4.4.4. In game trolling, use of in game features to intentionally reduce the quality of game experience of other students in the game.
- 4.5. Any student or team found to have engaged in or attempted to engage in any act that NSE believes constitutes unfair play or poor sportsmanship, will be subject to penalty. Penalties issued by the NSE Admin team may include but are not limited to:
 - 4.5.1. Formal warning
 - 4.5.2. Forfeit of a single game/map
 - 4.5.3. Forfeit of full match/series
 - 4.5.4. Temporary suspension of a student
 - 4.5.5. Lifetime ban of a student
 - 4.5.6. Forfeiture of points earnt or qualification spots
 - 4.5.7. Forfeiture of prizes
 - 4.5.8. Disqualification of a team from a tournament
 - 4.5.9. Disqualification of a team from NSE Spring

5. Live Event Rules

- 5.1. For practical reasons the rules laid out in this rulebook may not apply to live events. For this reason live events may be subject to additional and/or different rules which will be provided to students attending live events. These may include but not limited to:
 - adjusted late and no show penalties
 - additional rules regarding usage of peripherals
 - adjusted rules regarding setting up of game lobbies
 - adjusted rules regarding streaming rights
- 5.2. If a team is unable to attend Live final their spot will be forfeited and 3rd place team will instead take their place

6. Prizes

- 6.1. All prizes will be sent to the captain of the respective team and it is the captain's responsibility to distribute the prizes among their team. In the event the listed captain is unable to fulfill this role, a member of the respective team should contact NSE staff.
- 6.2. Prizes are to be distributed evenly among the starting lineup of a team. It is at the team's discretion to further distribute a portion of the prizes among the team's substitutes.

7. Enforcement of Rules

- 7.1. In the event a dispute cannot be resolved between teams, contact the NSE Admin Team and provide relevant match media e.g. chat logs/screenshots, where possible.
- 7.2. All decisions regarding the interpretation and enforcement of these rules are at the sole discretion of the NSE Admin Team, whose decisions are final.
- 7.3. These rules may be amended, changed or supplemented when required by the NSE Admin Team to ensure fair play and competitive integrity.

Appendix A Playing Entities

Below is a list of currently recognised Playing Entities. If you are a member of an institution that should be recognised please contact NSE staff.

Aberystwyth University AECC University College Anglia Ruskin University Arts University Bournemouth

Aston University Bangor University Bath Spa University

Belfast Metropolitan College Birkbeck, University of London Birmingham City University Bishop Burton College

Bishop Grosseteste University Blackpool and The Fylde College

Bournemouth University BPP University Ltd

Bridgwater & Taunton College Brooksby Melton College

Brunel University

Buckinghamshire New University Canterbury Christ Church University Cardiff Metropolitan University

Cardiff University Carmarthen

Chesterfield College City of Glasgow College City of Liverpool College City, University of London

College of Esports Coventry University Cranfield University De Montfort University

Doncaster College and University Centre

Dundee & Angus College Durham University Easton & Otley College Edge Hill University Edinburgh College

Edinburgh Napier University

FXU (Falmouth & Exeter Student's Union)

Glasgow Caledonian University

Glasgow Clyde College Glasgow Kelvin College

Goldsmiths, University of London

Harper Adams University Hartpury University Centre Heriot-Watt University Imperial College London

Keele University
King's College London
Kingston University
Lancaster University
Leeds Arts University
Leeds Beckett University

Leeds City College Leeds Conservatoire Leeds Trinity University Liverpool Hope University

Liverpool John Moores University London Metropolitan University London School of Economics London South Bank University Loughborough University

Manchester Metropolitan University

Middlesex University New College Lanarkshire Newcastle University Newman University

North East Scotland College

Northampton College Northumbria University Norwich University of the Arts Nottingham Trent University Oxford Brookes University

Oxford University

Plymouth Marjon University

Queen Margaret University

Queen Mary University of London

Queen's University Belfast

Ravensbourne Reading University

Richmond The American International

University in London Robert Gordon University Roehampton University Royal Agricultural University

Royal Holloway, University of London

Royal Veterinary College

Riverside College

School of Oriental and African Studies

Sheffield Hallam University

Solent University

South Gloucestershire and Stroud College

St George's, University of London

St Mary's University Staffordshire University Swansea University Teesside University The London College

The Royal Northern College of Music Tottenham Hotspur Foundation

UCEN Manchester

UCFB

Ulster University
Universities at Medway
University Campus Barnsley
University Campus Doncaster
University Control code

University Centre Leeds

University College Birmingham University College London

University for the Creative Arts, Surrey

University of Aberdeen

University of Abertay Dundee

University of Bath

University of Bedfordshire

University of Birmingham
University of Bolton
University of Bradford
University of Brighton
University of Bristol

University of Buckingham University of Cambridge

University of Central Lancashire

University of Chester
University of Chichester
University of Cumbria
University of Derby
University of Dundee
University of East Anglia
University of East London
University of Edinburgh
University of Essex
University of Exeter
University of Glasgow

University of Gloucestershire
University of Greenwich
University of Hertfordshire
University of Huddersfield

University of Hull
University of Kent
University of Leeds
University of Leicester
University of Lincoln
University of Liverpool
University of London
University of Manchester
University of Northampton
University of Nottingham
University of Plymouth
University of Portsmouth
University of Salford
University of Sheffield
University of South Wales

University of Southampton
University of St Andrews
University of Stirling
University of Strathclyde

University of Suffolk
University of Sunderland
University of Surrey
University of Sussex
University of the Arts London
University of the Highlands and Islands
University of the West of England (UWE)
University of the West of Scotland
University of Wales Trinity St David
University of Wales Trinity St David Lampeter
University of Wales Trinity St David Swansea
University of Warwick
University of West London

University of Westminster
University of Winchester
University of Wolverhampton
University of Worcester
University of York
Wakefield College
Walsall College
West College Scotland
West Lothian College
Wrexham Glyndwr University
Writtle University College
York St John University